1/3 octave analogue filters in accordance with digital technology – a discontinued model?

- Implementation using the MATLAB Signal Processing Toolbox
 - Verification and evaluation of octave spectra

Introduction: two methods to calculate octave spectra



- **Current state** of DIN-EN 61260-1: analogue filters are imitated by digital filters
- Up-to-date method with FFT-calculations is not mentioned explicitly
- Topic: implementation of both methods and systematic comparison
 - Parseval's theorem, evaluation of octave spectra
 - Discussion for low frequencies (DIN 45680)

Method with FFT-calculations

Implementation using the MATLAB Signal Processing Toolbox



- Window functions
- Blockwise average (squared values)



- Octave: sum of N spectral components A_i within the limit frequencies $f_{1,2}$
 - Energy-correction ε for non-normalized window functions





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Rectangle	1
Hanning	1.5

Energy-correction for window functions

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Imitation of analogue filters with digital filters

Implementation using the MATLAB Signal Processing Toolbox

- Bandpass filters (*Butterworth*) are applied with a filter passage range $f_{1,2}$
- **Octaves** follow from RMS over the complete time span
- Compliance with DIN-EN 61260-1 is checked with damping curves
- Impulse response gets "unstable" with increasing filter order and decreasing bandwidth
- Countermeasure: **resampling** sampling rate is reduced by compressing time data
 - A lowpass filter is necessary to prevent aliasing



Imitation of analogue filters with digital filters (cont.)

Implementation using the MATLAB Signal Processing Toolbox

- A "stable" damping curve requires:
 - adaptation of sampling on bandwidth and filter order
 - a certain number of remaining samples *N* within the blocklength



N = 512 after resampling means
65536 samples in the original signal

Octave band	$f_m [Hz]$	16	31.5	63	125	250	500	1000	2000	4000	8000	16000
Subdivisions	d	128	64	32	16	8	4	2	1	1	1	1

Chosen number of subdivisions d of the sampling rate \rightarrow "stable" impulse response for filters of 6th order



Parseval's theorem with changing signal-frequency

Verification and evaluation of octave spectra

- **FFT-method**: error is independent of the signal-frequency
 - Parseval's theorem is satisfied with the third decimal place in dB
- Calculation with filters: error depends on signal and filter order
 - Parseval's theorem is satisfied with the first decimal place in dB





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Unfiltered signal $\begin{bmatrix} 100\\ 100\\ 100\\ 100\\ 100\\ 100\\ 100^{1}$ 10^{2} 10^{3} 10^{4} Frequency [Hz]

Filter 4. order

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	SR-ratio	RMS	OAL	Error
Signal type	[dB]	[dB]	[dB]	[dB]
Noise	-	90.7	90.7	0.05
24 Hz sine	40	99.3	99.4	0.06
24 Hz sine	50	93.8	93.9	0.09
31.5 Hz sine	40	99.3	99.4	0.04
31.5 Hz sine	50	93.8	93.9	0.02



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Parseval's theorem with changing signal-frequency (cont.)

Verification and evaluation of octave spectra

- **FFT-method**: error is independent of the signal-frequency
 - Parseval's theorem is satisfied with the third decimal place in dB
- Calculation with filters: error depends on signal and filter order
 - Parseval's theorem is satisfied with the first decimal place in dB

Error [dB] = OAL [dB] - RMS [dB]

• Higher precision if signal-frequency \approx midband frequency f_m (z.B. 31.5 Hz)





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Octave spectra in the usual frequency range

Verification and evaluation of octave spectra

- **FFT-method**: sine-tone has an impact on its corresponding octave band
 - Leakage effect can have a minor impact on adjacent octaves
- **Calculation with filters**: sine-tone has an influence on several octaves
 - High discrepancy if sine-frequency is located between two octaves
 - Higher filter order leads slightly reduces discrepancy



Unfiltered signal

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Pressu

Sound F

10⁴ 10³

Unfiltered signal

60

20

10¹

10²

Octave spectra with low frequencies

Verification and evaluation of octave spectra

Settings

- 1024 necessary subdivisions of the sampling rate for a "stable" Impulse response at 1 Hz octave
- Number of samples after resampling N = 2048 (\rightarrow 2²¹ in the original signal)

Octave band	$f_m [Hz]$	1	2	4	8
Subdivisions	d	1024	512	256	128

- $d = 1024 \rightarrow$ new sampling rate of 46.9 Hz instead of 48000 Hz
- Extension for **1/3 octaves** is possible in analogy to this





	FFT method	Filter 4. Ord.			
Signal type	[dB]	[dB]			
Noise	0.00	0.05			
3 Hz sine	0.00	0.06			
4 Hz sine	0.00	0.05			

Error of OAL in dB

Results

FFT-calculations:

- Physically correct Parseval's theorem is satisfied with the third decimal place in dB
- Full octave spectrum with infrasound range can be easily calculated

Imitation of analogue filters:

- Precision depends on the signal Parseval's theorem is satisfied with the first decimal place in dB
- Signal-frequency between two octaves falsifies adjacent octave bands
- Long recording times and multiple resampling are necessary to depict octave spectrum with infrasound range
- The FFT-method satisfies the specifications of DIN EN 61260-1. This raises the question whether it should be explicitly mentioned in the standard
- Filtering in the time domain requires an adjusted sampling rate to the desired filter order while considering the frequency span
- This investigation has shown that the imitation of analog filters requires a higher effort in terms of implementation in comparison to the FFT method
- The original aim of DIN EN 61260-1 was to allow old hand-held sound level meters with analogue technology to continue to be used. Doesn't the standard now leave too much room for frequencies between two octaves in the 21st century?

Thanks to Prof. J. Becker-Schweitzer for his background information of DIN 61260-1.